



# ENHANCE APPROACH FOR MESSAGE AUTHENTICATION AND SOURCE PRIVACY PRESERVING IN WIRELESS NETWORK

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## Abstract:

*Message authentication is one of the most effective ways to thwart unauthorized and corrupted messages from being forwarded in wireless networks. For this reason, many message authentication schemes have been developed, based on either symmetric-key cryptosystems or public-key cryptosystems. Most of them, however, have the limitations of high computational and communication overhead in addition to lack of scalability and resilience to node compromise attacks. To address these issues, a polynomial-based scheme was recently introduced. However, this scheme and its extensions all have the weakness of a built-in threshold determined by the degree of the polynomial when the number of messages transmitted is larger than this threshold, the adversary can fully recover the polynomial.*

**Keyword:** Message authentication, symmetric-key cryptosystem, public-key cryptosystem, source privacy, wireless network.

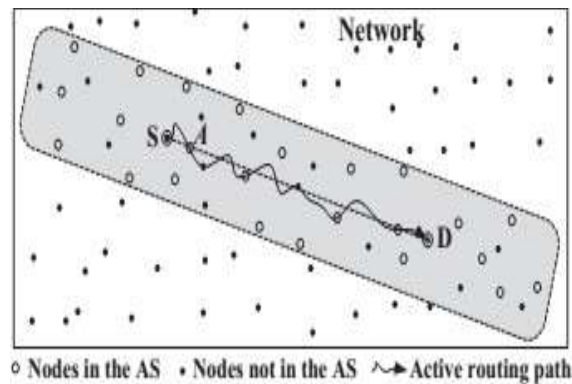
## I. INTRODUCTION

Message authentication plays a key role in thwarting unauthorized and corrupted messages from being forwarded in networks to save the precious sensor energy. For this reason, many authentication schemes have been proposed in literature to provide message authenticity and integrity verification for wireless sensor networks (WSNs) [1]–[5]. These schemes can largely be divided into two categories: public-key based approaches and symmetric-key based approaches. The symmetric-key based approach requires complex key management, lacks of scalability, and is not resilient to large numbers of node compromise attacks since the message sender and the receiver have to share a secret key. The shared key is used by the sender to generate a message authentication code (MAC) for each transmitted message. However, for this method, the authenticity and integrity of the message can only be verified by the node with the shared secret key, which is generally shared by a group of sensor nodes. An intruder can compromise the key by capturing a single sensor node. In addition, this method does not work in multicast networks.

To solve the scalability problem, a secret polynomial based message authentication scheme was introduced in [3]. The idea of this scheme is similar to a threshold secret sharing, where the threshold is determined by the degree of the polynomial. This approach offers information-theoretic security of the shared secret key when the number of messages transmitted is less than the threshold. The intermediate nodes verify the authenticity of the message through a polynomial evaluation. However, when the number of messages transmitted is larger than the threshold, the polynomial can be fully recovered and the system is completely broken. Key distribution is a central problem in cryptographic systems, and is a major component of the security subsystem of distributed systems, communications systems, and data networks. The increase in bandwidth, size, usage, and applications of such systems is likely to pose new challenges and to require novel ideas. A growing application area in networking is “conferencing” a group of entities (or network locations) collaborate privately in an interactive procedure (such as: board meeting, scientific discussion, a task-force, a classroom, or a bulletin-board). In this work we consider perfectly-secure key distribution for conferences. (Note that key distribution for two-party communication (session key) is a special case of Conferences of size two). If users of a group (a conference) wish to communicate in a network using symmetric encryption, they must share a common key. A key distribution scheme (denoted KDS for short) is a method to distribute initial private pieces of information among a set of users, such that each group of a given size (or up to a given size) can compute a common key for secure conference. This information is generated and distributed by a trusted server which is active only at the distribution phase.



## II. LITERATURE SURVEY



**Fig. block diagram of existing system**

In the fig S is the source node and D is the destination node. In the existing system data directly transfer to the end user. Source node request for the acknowledgement for the transmission and D give the acknowledgement then transmission is done only. Before a message is transmitted, the message source node selects an AS from the public key list in the SS as its choice. This set should include itself, together with some other nodes. When an adversary receives a message, he can possibly find the direction of the previous hop, or even the real node of the previous hop. However, the adversary is unable to distinguish whether the previous node is the actual source node or simply a forwarder node if the adversary is unable to monitor the traffic of the previous hop. Therefore, the selection of the AS should create sufficient diversity so that it is infeasible for the Adversary to find the message source based on the selection of the AS itself.

Jian Li *et al.* [1] “Hop-by-Hop Message Authentication and Source Privacy in Wireless Sensor Networks” in this paper author propose a scalable authentication scheme based on elliptic curve cryptography (ECC). While enabling intermediate nodes authentication, our proposed scheme allows any node to transmit an unlimited number of messages without suffering the threshold problem. In addition, our scheme can also provide message source privacy. Both theoretical analysis and simulation results demonstrate that our proposed scheme is more efficient than the polynomial-based approach in terms of computational and communication overhead under comparable security levels while providing message source privacy.

### Technique use:

Proposed source anonymous message authentication (sama) on elliptic curves Author says propose an unconditionally secure and efficient source anonymous message authentication scheme (SAMA). The main idea is that for each message  $m$  to be released, the message sender, or the sending node, generates a source anonymous message authenticator for the message  $m$ . The generation is based on the MES scheme on elliptic curves. For a ring signature, each ring member is required to compute a forgery signature for all other members in the AS. In our scheme, the entire SAMA generation requires only three steps, which link all non-senders and the message sender to the SAMA alike. In addition, our design enables the SAMA to be verified through a single equation without individually verifying the signatures. [1]

Carlo Blundo *et al.* [2] “Perfectly-Secure Key Distribution for Dynamic Conferences” Author in this paper proposed a key distribution scheme for dynamic conferences is a method by which initially an (off-line) trusted server distributes private individual pieces of information to a set of users. Later any group of users of a given size (a dynamic conference) is able to compute a common secure key. In this paper we study the theory and applications of such perfectly secure systems, in this setting, any group of  $t$  users can compute a common key by each user computing using only his private piece of information and the identities of the other  $t - 1$  group users. Keys are secure against coalitions of up to  $k$  users, that is, even if  $E$  users pool together their pieces they cannot compute anything about a key of any size conference comprised of other users. A key distribution scheme for dynamic conferences is a method by which initially an (off-line) trusted server distributes private individual pieces of information to a set of users. Later any group of users of a given size (a dynamic conference) is able to compute a common secure key. In



this paper we study the theory and applications of such perfectly secure systems, in this setting, any group of  $t$  users can compute a common key by each user computing using only his private piece of information and the *identities* of the other  $t - 1$  group users. Keys are secure against coalitions of up to  $k$  users, that is, even if  $E$  users pool together their pieces they cannot compute anything about a key of any-size conference comprised of other users. Technique use A key distribution scheme (indicated by KDS for short) distributes some information among a set of users, so that any  $t$  of them can join and generate a secure key, we assume a trusted off-line server active only at initiation (unlike an on-line server approach put forth in [19] which we call server-based KDS). We say the system is  $k$ -secure if any  $k$  users, pooling together their pieces, have no information on keys they should not know. These schemes can be further classified into two categories: interactive (where users are engaged in a protocol, prior to usage of the common key), and non-interactive where keys are generated privately by the individuals. Next, we formally define non-interactive key distribution schemes. Our definition of security is based on the notion of entropy and is thus unconditional. [2]

Fan Ye, *et al.* [3] "Statistical En-route Filtering of Injected False Data in Sensor Networks" in this paper author propose In a large-scale sensor network individual sensors are subject to security compromises. A compromised node can inject into the network large quantities of bogus sensing reports which, if undetected, would be forwarded to the data collection point (i.e. the sink). Such attacks by compromised sensors can cause not only false alarms but also the depletion of the finite amount of energy in a battery powered network. In this paper we present a Statistical En-route Filtering (SEF) mechanism that can detect and drop such false reports. SEF requires that each sensing report be validated by multiple keyed message authentication codes (MACs), each generated by a node that detects the same event. As the report is forwarded, each node along the way verifies the correctness of the MACs probabilistically and drops those with invalid MACs at earliest points. Technique use Statistical En-route Filtering mechanism (SEF). SEF exploits the sheer scale and dense deployment of large sensor networks. To prevent any single compromised node from breaking down the entire system, SEF carefully limits the amount of security information assigned to any single node, and relies on the collective decisions of multiple sensors for false report detection. When a sensing target (henceforth called "stimulus" or "event") occurs in the field, multiple surrounding sensors collectively generate a legitimate report that carries multiple message authentication codes (MACs) Statistical En-route Filtering mechanism (SEF). SEF exploits the sheer scale and dense deployment of large sensor networks. To prevent any single compromised node from breaking down the entire system, SEF carefully limits the amount of security information assigned to any single node, and relies on the collective decisions of multiple sensors for false report detection. When a sensing target (henceforth called "stimulus" or "event") occurs in the field, multiple surrounding sensors collectively generate a legitimate report that carries multiple message authentication codes (MACs) [3].

Wensheng Zhang *et al.* [4] "Lightweight and Compromise-Resilient Message Authentication in Sensor Networks" author deals with numerous authentication schemes have been proposed in the past for protecting communication authenticity and integrity in wireless sensor networks. Most of them however have following limitations: high computation or communication overhead, no resilience to a large number of node compromises, delayed authentication, lack of scalability, etc. To address these issues, we propose in this paper a novel message authentication approach which adopts a perturbed polynomial-based technique to simultaneously accomplish the goals of lightweight, resilience to a large number of node compromises, immediate authentication, scalability, and non-repudiation. Extensive analysis and experiments have also been conducted to evaluate the scheme in terms of security properties and system overheads in a sensor network that consists of a base station and a certain number of sensor nodes, where each sensor node can be a data source or a data sink. The network supports the following communication patterns: (i) the base station broadcasts/multicasts messages to all or a certain set of sensor nodes; (ii) a sensor node broadcasts/multicasts messages to all or a certain set of other sensor nodes; (iii) the base station unicast messages to a certain sensor node; and (iv) a sensor node unicast messages to the base station or a certain sensor node. The above communication patterns may be either synchronous (i.e., the receivers are available to receive messages when messages are disseminated) or asynchronous (i.e., when a sender disseminates messages, some desired receivers may not be available; after becoming available, the receivers may obtain the messages from other receivers that have received and cached the messages).

Adrian Perrig *et al.* [5] "Efficient Authentication and Signing of Multicast Streams over Lossy Channels" Multicast stream authentication and signing is an important and challenging problem. Applications include the continuous authentication of radio and TV Internet broadcasts, and authenticated data distribution by satellite. The main challenges are fourfold. First, authenticity must be guaranteed even when only the sender of the data is trusted.



Second, the scheme needs to scale to potentially millions of receivers. Third, streamed media distribution can have high packet loss. Finally, the system needs to be efficient to support fast packet rates. We propose two efficient schemes, TESLA and EMSS, for secure lossy multicast streams. TESLA, short for Timed Efficient Stream Loss-tolerant Authentication, offers sender authentication, strong loss robustness, high scalability, and minimal overhead, at the cost of loose initial time synchronization and slightly delayed authentication. EMSS, short for Efficient Multi-chained Stream Signature, provides nonrepudiation of origin, high loss resistance, and low overhead, at the cost of slightly delayed verification technique. We use TESLA: Timed Efficient Stream Loss-tolerant Authentication. In this section, we describe five schemes for stream authentication. Each scheme builds up on the previous one and improves it to solve its shortcomings. Finally, scheme V, which we call TESLA (short for Timed Efficient Stream Loss-tolerant Authentication), satisfies all the properties we listed in the introduction. The cryptographic primitives used in this section are reviewed in Appendix A, which also contains a sketch of a security analysis for our scheme. We use the following notation:  $h_x$ ;  $y$  denotes the concatenation of  $x$  and  $y$ ,  $S$  stands for sender, and  $R$  stands for receiver.

### III. CONCLUSION

By applying proposed algorithm we will get Message Authentication and source Privacy Preserving in Wireless Network. We preserving the privacy of the user and provide a strong and energy efficient algorithm for the data encryption.

A propose method will efficient that other existing system because there is no privacy preservation in existing system. And for transmission we will encrypt by using RC6 algorithm. It's very efficient than existing algorithm.

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